## December Board Game Book Report

## DUE \_\_\_\_\_

You are going to create a board game (or card game) that we can actually play in class based on the book you read and took an AR test on this month. Make it CREATIVE, NEAT, COLORFUL, CORRECT, and EASY TO PLAY. You will play your game with your classmates so make sure you have everything needed to play.

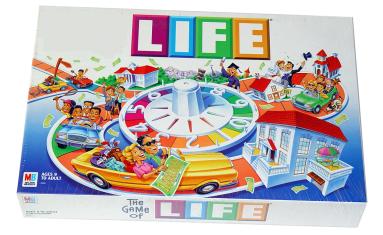
- 1. The <u>title and author</u> of your book should appear on the game board.
- 2. You will decorate your game board in the <u>theme</u> of your book.
- 3. Use some of the <u>events</u> that happened in the story.
- 4. Include pictures of the <u>protagonist</u>, <u>antagonist</u>, <u>and any other important</u> <u>characters</u>.

You may base this game off of games you like to play, such as Risk, Sorry, Catch Phrase, Apples to Apples, Monopoly, Candyland, etc. Or, you may make up your own. You may either use a template or design your own game board (or cards) from scratch. Some templates may be found online at:

http://donnayoung.org/homeschooling/games/game-boards.htm

http://www.freepatentsonline.com/D479281.html

http://www.squidoo.com/board-game-templates





## **Game Book Report Rubric**

Title and Author on the Game Board (or cards)					1		5		10	
Illustrations show the theme of the book					1		5		10	
Includes events from the book					1		5		10	
Pictures of the protagonist, antagonist, and other ch						s 1		5		10
Neat	1		5		10					
Colorful	1		5		10					
Easy to play/has all pieces required			1		5		10			
Creative/best effort			1		5		10			
AR Test Score	1	2	3	4	5	6	7	8	9	10
Turned in on time wi	th this 1	rubric	1		5		10			
					т		/10			

## TOTAL SCORE \_\_\_\_\_/100